

# MATH 150

## Today

1. A problem
2. Greeting, roster, syllabus
3. Chapter 0 (0.1-0.2)
4. Homefun

### Goals:

1. Develop a common vocabulary:
  - (a) Number systems
  - (b) Sets
  - (c) Equations
2. Understand the geometry of the Cartesian plane
3. Recall properties of the real numbers
4. Recall basic equation-solving techniques

## A problem

A car travels at a velocity modeled by  $v(t) = 0.66t^2$  m/s for  $t$  from 0 to 10 seconds. How far does the car travel in this time?

## Why study Calculus?

1. Calculus is the study of change.
2. It is useful in a ton of other areas:
  - (a) Physics, chemistry

- (b) Computer graphics and animation
  - (c) Economics and finance
  - (d) Statistics
  - (e) Engineering
  - (f) etc.
3. It's amazingly cool and beautiful!

## Chapter 0: Getting on the Same Page

1. Sets
  - (a) Sets of numbers (expressions for rational numbers)
  - (b) Interval notation
  - (c) Operations on sets (union, intersection, complement)
2. Cartesian geometry
  - (a) Coordinates
  - (b) Distance formula
3. Equations
  - (a) The Zero Product Property
  - (b) The Quadratic Formula
  - (c) Factorization
  - (d) Systems
4. Rational expressions
5. Examples. p. 13: 33, 35, 38, 39, 57, 58, 53, 54, 66, 70
6. Examples: p. 23: 20, 23, 30, 33, 35, 39, 48, 51, 62, 63, 70, 73

## Next Time

1. Watch Section 0.3 [28 min]