

# MATH 152

## Today

1. WeBWorK/Questions
2. 7.1 Area between curves
3. 7.2 Volumes of solids

### Goals:

1. 7.1 Area between curves (Understand how to find the area bounded by two functions of  $x$ )
2. 7.2 Volumes of solids (Understand how to use integrals to find volumes via cross sections))

## Where is today's material used?

1. Physics: distance traveled by a particle (among many others)
2. Chemistry: fraction of gas molecules that can participate in a reaction (among many others)
3. Economics: finding total cost given marginal cost (among many others)
4. Any discipline that includes a notion of accumulated change.

## 7.1 Area between curves

1. **Theorem:** Let  $f$  and  $g$  be continuous functions on  $[a, b]$  such that  $g(x) \leq f(x)$  for all  $x \in [a, b]$ . Let  $R$  be the region bounded by the graphs of  $f$  and  $g$  and the vertical lines  $x = a$  and  $x = b$ . Then

$$A(R) = \int_a^b (f(x) - g(x))dx.$$

2. Examples: 7.1, p. 369: 5, 10, 14, 18

## 7.2 Volumes of solids

1. We have volume axioms analogous to the area axioms: Let  $S$  be a solid region in space.
  - (a) (Existence) There is a non-negative real number  $V(S)$ , called the volume of  $S$ , associated with  $S$ .
  - (b) (Congruence) If  $T$  is a solid region congruent to  $S$ , then  $V(T) = V(S)$ .
  - (c) (Dominance) If  $T \subseteq S$  and  $T$  is a solid region, then  $V(T) \leq V(S)$ .
  - (d) (Unit) The volume of a unit cube is 1.
  - (e) (Additivity) If  $S$  and  $T$  are nonoverlapping solid regions in space (except possibly on their boundaries), then  $V(S \cup T) = V(S) + V(T)$ .
2. **Theorem:** Suppose that  $S$  is a solid region in space with cross-sectional area given by  $A(x)$  in the vertical plane perpendicular to the  $x$ -axis for each  $x \in [a, b]$ . Then the volume of  $S$  is

$$V(S) = \int_a^b A(x)dx.$$

3. **Definition:** A **solid of revolution** is a solid obtained by revolving a plane region about a line.
4. Examples: 7.2, p. 378: 3, 5, 12

## Next Time

1. Finish 7.2
2. 7.3 Volumes by cylindrical shells
3. Turn in WeBWorK 7.1, Set12-Area: 3, 4