

## Today

1. 16.7: Surface Integrals (Understand the definition, calculation, interpretation, and application of surface integrals)
2. WeBWorK
3. Homefun

## 16.7: Surface Integrals

1. Suppose we have a **surface density** on a surface  $S$  given by  $f(x, y, z)$  – it could be density of charge, mass, population, etc. – and we want to add it up over the surface. Also assume that the surface is described parametrically by  $\vec{r}(u, v)$  over a region  $D$  in the  $uv$ -plane.
2. Subdivide  $D$  in the usual way, and choose a sample point  $P_{ij}^*$  from each subrectangle. The mass (say) of the corresponding patch on  $S$  is approximately  $f(P_{ij}^*)\Delta S_{ij}$ , where  $\Delta S_{ij}$  is the area of that patch. Adding these up over  $D$  gives an approximation to the total mass of  $S$ . But we don't want an approximation, we want an exact value! Accordingly, we define the **surface integral** of  $f$  over  $S$  by

$$\iint_S f(x, y, z) dS = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(P_{ij}^*) \Delta S_{ij}.$$

3. As usual, our task is to determine the differential  $dS$ . From the previous section, we know that  $\Delta S_{ij} \approx |\vec{r}_u(P_{ij}^*) \times \vec{r}_v(P_{ij}^*)| \Delta A$ , so we get

$$\iint_S f(x, y, z) dS = \iint_D f(\vec{r}(u, v)) |\vec{r}_u \times \vec{r}_v| dA,$$

integrating over  $D$  in the  $uv$ -plane.

4. For this integral to be defined, we need  $\vec{r}_u$  and  $\vec{r}_v$  to be continuous, nonzero, and nonparallel (i.e.,  $S$  is smooth).
5. Note that  $A(S) = \iint_S 1 dS$ .
6. If  $S : z = g(x, y)$ , then this becomes

$$\iint_S f(x, y, z) dS = \iint_D f(x, y, g(x, y)) \sqrt{g_x^2 + g_y^2 + 1} dA.$$

7. An **orientable** surface  $S$  is one with a normal that varies continuously over  $S$  (like a sphere or a torus, for example).
8. If  $S : z = g(x, y)$ , then  $\hat{n} = \frac{\langle -g_x, -g_y, 1 \rangle}{\sqrt{g_x^2 + g_y^2 + 1}}$  gives the upward unit normal to  $S$ . (That's a choice in orientation.)
9. If  $S : r(u, v)$  is a smooth, orientable parametric surface, then  $\hat{n} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$  gives a unit normal. (Which direction depends on the choice of orientation.)
10. If  $\vec{F} = \langle P, Q, R \rangle$  is a continuous vector field defined on an oriented surface  $S$  with unit normal  $\hat{n}$ , we define the **surface integral of  $\vec{F}$  over  $S$**  by

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \hat{n} dS.$$

11. Note that  $\vec{F} \cdot \hat{n}$  gives the projection of  $\vec{F}$  through  $S$  as in our modified approach to Green's Theorem.
12. This integral is called a **flux** integral.
13. For a parametric surface, we get

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA.$$

14. For  $S : z = g(x, y)$ , we get

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D (-Pg_x - Qg_y + R) dA.$$

15. Examples p. 1091: #5, 9, 19, 22, 28
16. Examples : Taalman p. 1120, #41
17. WeBWorK: #3, 8

## Next Time

1. Watch 16.8 [ $\sim$ 45 minutes]