Makeup Quiz—30 Nov 2009

CS 353-Architecture and Compilers-Fritz Ruehr

Name: ____

1. Say that a certain computer has a word size of **18** bits, and that there are **32** operations encoded *uniformly* using the first several bits of an instruction word. This machine has a PUT instruction that allows the programmer to write an *immediately specified* data value into a given address of RAM, as follows:

PUT data, address

If there are **512** different RAM locations addressable by this instruction, how many bits will be left to specify the data to be stored?

2. Assume that the regular expressions R and S represent sets of strings with 3 and 5 members, respectively. Put a *lower bound* (how few are possible?) and an *upper bound* (how many) on the number of strings in each of the following regular expressions:

		lower bound	upper bound
•	R S		
•	$\mathbf{R} \cdot (\mathbf{a} \mid \mathbf{b})$		
•	R*		

3. Say that we have a code template representing some mathematical operation of interest, perhaps multiplication of the values held in two registers. The idea is that when we plug in this code, we specify a couple of registers like this:

•••	;	R7 and 1	R4 ł	nave	some	values	s here	е	
MULT R7, R4	;	expands	int	.o co	de to	multi	ply H	R7 by	R4
•••	;	product	in	R4,	every	thing	else	unafi	fected

and the code will be inserted so that the values that were in R7 and R4 from the previous line get multiplied together, with the result left in R4, say. Of course, some *other* registers would get **used by the code** to do this, say **R8**, **R9**, **J0** and the data register, **DR**, to be specific. In order to make sure that the MULT code works, it will begin by *saving the values* from a number of registers into RAM, and end by *restoring those values* back from RAM.

Circle the registers that should be *explicitly saved and restored* by the MULT code:

DR R0 R1 R2 R3 R4 R5 **R**8 R9 J0 J2 R6 R7 J1 J3 PC

4. Could the following sequences of bytes represent a valid UTF-8 encoding of Unicode data? For each "**NO**" answer, *circle the first offending byte*.

٠	01110110	10101110	01101111	11010111	10110000	
•	01100011	11010011	11001101	10111010	01111011	
•	11011111	10000001	01100101	01111101	01010101	