

Pass by Value vs Pass by Reference

```
public class DoSomething {  
    public void test() {  
        Player myPlayer = new Player("Mary");  
        myPlayer.setScore(100);  
        int myScore = 5;  
  
        System.out.println("In test - before call:");  
        System.out.println(myPlayer);  
        System.out.println("myScore = " + myScore);  
  
        this.addScore(myPlayer, myScore); // call  
  
        System.out.println("\nIn test - after call:");  
        System.out.println(myPlayer);  
        System.out.println("myScore = " + myScore);  
    }  
  
    public void addScore(Player p, int score) {  
        score = 2*score;  
        p.addToScore(score);  
        System.out.println("\nIn addtoScorePlayer:");  
        System.out.println("score = " + score);  
        System.out.println(p);  
    }  
}
```

Output:

Pass by value:

before: (test) myScore = 5
inside: (addScore) score = 10
after: (test) myScore = 5

Pass by reference:

before: (test) myPlayer.score = 100
inside: (addScore) p.score = 110
after: (test) myPlayer.score = 110

