## CS 145 Images and Imagination Practice Problems for Exam 2

1. String concatenation: Complete the println instruction so that the output of

```
for (int i =0; i < 10; i++) {
    int num = (int) random(100);
    println(
}</pre>
```

); //finish this

will be formatted as follows (obviously, the value of the random numbers will be random).

i = 0: The random number is 10
i = 1: The random number is 51
i = 2: The random number is 77
...
i = 9: The random number is 81

2. For the function below:

```
float convertRed(int red) {
    return red/255.0;
}
```

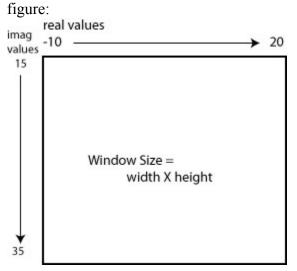
- a. What is the return type?
- b. What is the *name* of the parameter?
- c. What is the *type* of the parameter?
- d. Which of the following are legal ways (or reasonable) to call the function?

i. float r = convertRed(); ii. int r = convertRed(2.5); iii. float r = convertRed(155); iv. convertRed(100);

- v. stroke(convertRed(100), 1.0, 1.0));
- 3. To set a color in Processing, you use the command stroke(r,g,b). To set a grayscale value, you just use a single number stroke(g) where g can be computed from the RGB value by adding together 30% of the red value, 59% of the green value, and 11% of the blue value. For example, if r=10 (out of 255), g =100, and b = 255, then the grayscale value will be g = (0.3\*10)+(0.59\*100)+((0.11\*255) = 90.2. Write a function that takes the three rgb integer values as parameters, and returns the grayscale value as a float.

- 4. Complex numbers: Place the following in standard form a + b i.
  - a.  $i^3$ b.  $\sqrt{-36} + 3 i^2$
- 5. Complex numbers: Given  $z_1 = -1 + 7i$  and  $z_2 = (2 + i)$ . Calculate the following, placing the result in standard form
  - a. z1 + z2 = \_\_\_\_\_ b. z1 - z2 = \_\_\_\_\_ c. 2 z1 = \_\_\_\_\_ d.  $z1 z1 = z1^2 =$  \_\_\_\_\_ e. z1 z2 = \_\_\_\_\_ f.  $\overline{z_1} + z_1 =$  \_\_\_\_\_ g.  $\overline{z_1}z_1 =$  \_\_\_\_\_ h. Length of z1 = |z1| =
- 6. Class syntax: In class, we made use of a Complex class in Processing to compute the Mandelbrot set.
  - a. How would you create a new Complex object with real component equal to 1.5 and imaginary component equal to -6 ?
  - b. In Processing, suppose you have created complex numbers c1, c2, and c3. How do you multiply c1 and c2 together, placing the result in c3?
  - c. In Processing, suppose you have created complex numbers c1, c2, and c3. How do you compute (i.e. what is the syntax of) for computing c3 = c1\*c2 + c1

- 7. What is the standard form for the complex numbers whose values in polar coordinates are
  - a.  $r = 2, \theta = 90^{\circ}$
  - b.  $r = 1, \theta = 180^{\circ}$
- 8. What is the polar coordinate representation  $(r, \theta)$  for the following complex numbers
  - a. 3 i
  - b. 1 + i
- 9. Rescaling: Given a region of the complex plane where the real component ranges between -10 and 20, and the imaginary part ranges between 15 and 35 as shown in the figure:



a. How does one use the map function to determine the <u>pixel location</u> of the complex number

```
z = 5 + 21 i.
int pixeli = map( );
int pixelj = map( );
```

b. How does one use the map function to determine the <u>complex number</u> corresponding to the pixel (i,j)

```
int real = map( );
int imag = map( );
```

10. Convert the following for-loop to a while loop:

```
for (int i =0; i < 100; i++) {
    println(i);
}</pre>
```

11. Mandelbrot Set: Write a do-while loop that iterates on the complex function  $z = z^2 + c$ . It stops when either the loop has iterated 100 times or the length of z exceeds 2. Initialize z and c to be z=0 and c = 0.5 + i.

12. Recursion: Write a recursive function to output the numbers from 0 to 100 *in reverse order*.

```
void setup() {
   printNums(100);
}
void printNums(int n) {
```

```
}
```

13. Recursion: Write a recursive function to add the numbers from 1 to n, for some value of n.

```
void setup() {
   int n = 100;
   println ("The sum from 1 to "+ n + " is " + addNums(n));
}
int addNums(int n) {
```