Lab 3: Evaluation

Name of Evaluated Student: _____   *Name of Evaluator: _____*

1. **Basic Directions:** Is the image in HD540 and rendered with sufficient quality so that there are no obvious "jaggies".

2. **Organization of Maya Project.**

    a) Is there one clearly named project folder (e.g. Lab3Project)?

    b) If there are multiple scene files, is it clear which is the *final* file for the composition?

    c) In Maya, open up final scene file for the composition. Open the outliner. Are the objects appropriately grouped and named? Have unused objects been deleted?

3. **Esthetic Evaluation: Composition**

    a) What was the word the person was assigned? _____

    b) Was the meaning of the assigned word captured in the scene, i.e. how do the visual elements contribute the mood/story/action/idea? See back of sheet for things to consider.

(more on back!)

4. **Technical Evaluation of the Scene**:   The focus here is on the Lighting and Shading, which can be quite difficult to do well. Given our current skill level, were these implemented well? Are there shadows? Is there a key light and fill light? Are textures too distracting or are they not properly scaled? Is the scene as a whole too dark or over exposed? Is there graininess (this can be hard to get rid of – do the best you can!)?

Elements that help convey the meaning of the word:

a) Focal point (primary and, possibly secondary).

b) The choice and meaning of objects, their placement and interaction with each other.

c) If there is a character, the body language, e.g. gesture and/or facial expression.

d) Camera angle and location.

e) Light quality, type, intensity, contrast, color, placement, shadows.

f) Shading of the objects and environment: color and texture

g) Framing and staging of the scene.