

## Lab 2: Evaluation (20 pts)

Name: \_\_\_\_\_

1. (14 pts, plus 2 possible extra credit) Completion of the model and rendered image of:
  - a) (2 pts) Glass
  - b) (2 pts) Saltshaker
  - c) (4 pts) Hand – this does not have to look exactly like what is in the tutorial, but try to get somewhat close, and try to put a finger nail on at least one of the fingers.)
  - d) (6 pts) Composition – Did you successfully combine multiple elements to tell a story.
  - e) (2 pts) Extra credit: Sculpted head (This will be counted as extra credit *ONLY* if you have acceptably completed everything else in the lab. That is, it can't be a substitute for something else that was required.)
2. (3 pts) Organization of your project folder on cs-render
  1. You should have one clearly named project folder (e.g. Lab2Project) containing a single scene file for each of the individual items (glass, shaker, etc), as well as your composition.
  2. Your scene files should be appropriately named (e.g. glass, hand, etc). The scene files should also all reside in the scenes subfolder.
  3. You should delete all files no longer being used (but first make a backup before deleting anything!)
3. (3 pts) Participation in the critique.