

Lab 3: Evaluation (20 pts)

Name: _____

1. (3 pts) Were all of the proper settings used (30 frames per second, 640x480 in size)?
2. (3 pts) Is the animation exactly 10 seconds long?
3. (4 pts) Does the animation loop?
4. (10 pts) Animation:
 - a. Is the movement non-trivial? The movement does not need to be complex, but, e.g. an object moving uniformly from one end of the screen to the other, is not sufficient.
 - b. Does the movement feel somewhat realistic? You should try to use the graph editor to fine tune the movement. Have the principles of animation been considered?
 - c. Is the camera movement distracting? You may leave the camera completely still but if you move the camera, the movement needs to be done for a reason and should not be distracting.