

### Lab 3: Lighting and Shading: Critique/Evaluation (20 pts)

Name of Evaluated Student: \_\_\_\_\_

Name of Evaluator: \_\_\_\_\_

The assigned word was: \_\_\_\_\_

1. Were the images rendered as follows:
  - a. Production Quality
  - b. 640x480 at 144 resolution
2. Does the quality of the lights/shaders give the scene a degree of realism?
3. Image #1: Design issues
  - a. Is there a clear primary focal point?
  - b. Is there good contrast to help direct the viewer's eye?
  - c. Is the image too dark to see on the room projector?
4. Image #1:  
Was the meaning of the assigned word captured in the scene? Consider the following:
  - a. The place/location of the scene (objects and environment).
  - b. Lighting: quality, type, intensity, color, placement, shadows.
  - c. Shading of objects and environment: color, texture, light interaction (ambient, diffuse, specular).
  - d. Camera angle and location
5. Image 2:
  - a. Does the mood/meaning of image #2 feel very different from image #1?
  - b. What elements were changed, and how did their change contribute to the change in mood.