Lab 5: Evaluation (20 pts)

Name of Evaluated Student: _____   *Name of Evaluator: _____*

1. Technical:

    a. Were all of the proper settings used (30 frames per second, 720x480 in size)?

    b. Is the animation exactly the length of the sound (~10 seconds)?

    c. Does the animation loop?

2. Animation:

    a. Is the movement non-trivial?   The movement does not need to be complex, but, e.g. an object moving uniformly from one end of the screen to the other is not sufficient.

    b. Does the movement feel somewhat realistic? Have the principles of animation been considered?

    c. If the camera moves, is the camera movement distracting?

    d. Was there an effort to apply the principles of animation used (see list below)?

3. Was the combination of the sound and animation effective? (In critique: Watch the animation first <u>without</u> sound. Then watch it again with sound. Were you surprised at the music? That is, how did it change or not change how you experienced/interpreted the animation?)

Principles of Animation:

1.   Squash & stretch
2.   Anticipation
3.   Staging
4.   Follow-through
5.   Overlapping action
6.   Slow-in, slow-out
7.   Arc vs linear motion
8.   Secondary action
9.   Timing
10.   Exaggeration
11.   Knowledge of Technique
12.   Observation and translation
13.   Appeal
14.   Imagination