

**Lab 6: Evaluation (25 pts total)**

5 pts for initial character (Wed) and 20 pts for final animation (Fri)

Name of Evaluated Students: \_\_\_\_\_

Name of Evaluators: \_\_\_\_\_

**1. Organization:** Are the project folder and scene files well organized? For example:

- a. Is there a single Maya project containing all of the scene files?
  
- b. Open up one of the main scene files (not one that is referenced but one that contains animation keys)
  - i. Are the objects referenced?
  
  - ii. Are the objects clearly named?
  
- c. Is there a separate Editing folder containing the final images?

**2. Character Modeling:**

a. Character 1:

Name of modeler: \_\_\_\_\_ What is the character? \_\_\_\_\_

- i. Does the character's look and movement convey a personality? What is that personality?
  
- ii. Is the character's movement clear?
  
- iii. Is the character's movement awkward?

b. Character 2:

Name of modeler: \_\_\_\_\_ What is the character? \_\_\_\_\_

- i. Does the character's look and movement convey a personality? What is that personality?
  
- ii. Is the character's movement clear?
  
- iii. Is the character's movement awkward?

- c. Character 3 (if applicable):  
Name of modeler: \_\_\_\_\_ What is the character? \_\_\_\_\_
  - i. Does the character's look and movement convey a personality? What is that personality?
  - ii. Is the character's movement clear?
  - iii. Is the character's movement awkward?
3. **Interaction:** Is the nature of the interaction clear and well-motivated given who the characters are?
4. **Sound:** Do the sounds fit the animation? Is it clear what the sounds mean?