

Lab 7: Critique/Evaluation (20 pts)

Name of Evaluated Student(s): _____

Name of Evaluator: _____

1. There is a final typed text version of your story placed on cs-render:
 - a. The words should *show and not tell*.
 - b. The story should be doable in about a minute.
 - c. The story should be interesting and compelling but also simple enough to produce as an animation.
2. You included with your story, brief answers to each of the questions in the story check list given below.
3. You have created and pitched your storyboards following the storyboard checklist given below.

Story Check List

1. What is the working title of your story?
2. What is your premise (central idea in 1 or 2 sentences)?
3. What is the emotion and tone of your story?
4. What is your theme? (meaning of story)
5. Describe your characters? Include backstory.
6. What is your setting? What is the year/time/season/etc
7. Who is the intended audience?
8. What is the conflict, crisis, and resolution?
9. What is the envisioned style (e.g. realistic vs cartoon, dark vs light, pastel vs bright colors, etc?)

Storyboard Check List*Each* storyboard should:

1. Be done on an 8.5x11 sheet of paper.
2. Be drawn with black/colored pens/markers. Do not use pencil because it is hard to see when scanned.
3. Indicate the camera angle/shot (Chp 3 of our text).
4. Indicate camera movement (if any), e.g. crane shot, pan, dolly, etc (Chp 3, starting on p. 46).
5. Indicate movement of characters (if any). Keep continuity in mind (Chp 8)
6. Consider the visual elements, framing, and perspective in each (Chp 5 & 6)