

Lab 7: Critique/Evaluation (20 pts)

The lab will be evaluated based on the following items:

1. You have a final typed text version of your story placed on cs-render.
2. Your story should:
 - a. *Show and not tell.*
 - b. Be doable in about a minute.
 - c. Be interesting and compelling but also simple enough to produce as an animation.
3. You will be asked to answer the questions in the story check list given below, or say why they don't apply to your story.
4. You have pitched the story twice to the class (on Friday, Mar 7 and the revised version on Mon Mar 10)

Story Check List

1. What is the working title of your story?
2. Important! What is your [premise](#) (central idea in 1 or 2 sentences)?
3. What is the emotion and tone of your story?
4. What is your theme? (meaning of story)
5. Describe your characters? Include backstory.
6. What is your setting? What is the year/time/season/etc
7. Who is the intended audience?
8. What is the conflict, crisis, and resolution?
9. What is the envisioned style (e.g. realistic vs cartoon, dark vs light, pastel vs bright colors, etc?)

Storyboard Check List

Each storyboard should:

1. Be done on an 8.5x11 sheet of paper.
2. Be drawn with black/colored pens/markers. Do not use pencil because it is hard to see when scanned.
3. Indicate the camera angle/shot (Chp 3 of our text).
4. Indicate camera movement (if any) (See Chp 3, starting on p. 46).
5. Indicate movement of characters (if any). Keep continuity in mind (Chp 8)
6. Consider the visual elements, framing, and perspective in each (Chp 5 & 6)