Lab 2: Evaluation

This lab will be given a letter grade as described in the *Evaluation* section of the course policies, http://www.willamette.edu/~gorr/classes/ids252/overview.htm#eval.

Name of Evaluated Student: _____   *Name of Evaluator: _____*

1. **Basic Directions:** For each of the 4 images (cup, saltshaker, extrude, composition)

   a) Is there a completed rendered image on the cs-render drive in the folder IDS252Sp14/Lab2/FinalImages/*name*?

   b) Is the image HD 540 (i.e. 960 x 540) in size?

   c) Is the image in jpg or png format?

   d) Is the image named clearly (e.g. "<*student_name*>_composition.jpg")

2. **Organization of Maya Project**

   a) Is there one clearly named project folder (e.g. Lab2Project)?

   b) In scenes subfolder, are there appropriately named scene files for each of the individual items: glass, shaker, extrude, temple, character, composition?   If there are multiple versions, is it clear which is the *final* version?

   c) In Maya, open up the composition.mb file. Open the Outliner (select the menu Window->Outliner). Are the objects appropriately grouped and named (pCube1 is not an appropriate name!)

3. **Technical Evaluation of the Modeled Objects**: Does the glass look reasonably like a glass? Does the saltshaker look pretty close to what was shown in the tutorial? Was care taken in the modeling? Are there odd artifacts that should not be there? Is it clear what the extruded object is trying to be?

4. **Esthetic Evaluation of the Composition:** Did the composition successfully combine multiple objects and apply design principles to tell a story and convey a mood?
In your response, consider some of the design and story elements listed on the back of this page.

Design Elements:

a) A clear choice of color palette. (2 colors - complement or analogous with black/white)

b) Is there a clear focal point? Is there secondary focal point?

c) Is there good positive/negative space?

d) Identify the general design elements: e.g. line (horizontal, vertical, etc), space, balance, contrast, light/dark, color, shape, etc.

Story Elements:

a) Identify the type of shot (see text, e.g. Long, Full, Medium, Close-up) and camera angle (see text, e.g. High-Angle, Low-Angle, Level-Eye, Bird's-Eye)? How do these choices contribute to the story?

b) Does the image convey to you a clear story, message, idea, or action?

c) Does the image convey a clear mood?

d) How do the visual elements contribute the mood/story/action/idea? .

e) Is there good staging? Staging is the placement of objects and characters in relation to each other and to the camera. Proper staging is important to keep the viewer from getting confused and to clearly demonstrate the action which is taking place.

f) Are there visual elements could be modified/added to strengthen the story, idea or action?