## **DRAFT** - Gantt Chart: Animation Schedule - IDS 252 Spring 15

	TuTh	TuTh	TuTh	Spring Break	TuTh	TuTh	TuTh	TuTh	TuTh	TuTh
	3-Mar	10-Mar	17-Mar	25-Mar	31-Mar	7-Apr	14-Apr	21-Apr	28-Apr	5-May
Story	Lab 7: Thur:Begin Story Dev	Tue: Story Text due.	77 1114	20	O' mai	. 7. <b>p</b> .		217.0	20 7 (р.	o may
Storyboard		Thu: Storyboards pitched. Stories/groups								
Storyreel & Shot List Concept &			Lab 8: Tues: pitch storyreel. Thur: pitch revised reel. Thur: Show							
Reference			concept/ref							
Character Models			Show draft characters		Thur: Show final models.					
Prop & Scene Modeling			props and scenes		Thur: Show final environment.					
Animatics						Tues, Apr 7 - Animatics are due.				
Animation							Tues: Block in animation	Tues Apr 21, animation w/o light/tex due - ano timing changes after this!		
Shading										
Lighting Post-										
Post- processing										Tues May 5 - finished
Music						Pitch stories. Give musicians animatics.		Tues Apr 21- give musicians animation	Continue to update musicians. Remember - no timing changes!	Tues May 2 -give musicians finished animation
Editor										

Back-up						
	Team Leader					
Thur	Back-up					
Presentation Presentations	Presentation					Thur: Presentations