## IDS-352 Lab 5: Creating a Story, Fall 2014

## Schedule

Oct Nov

<b>Due Date</b>		Time	Complete	Tasks
			Lab 4, Part 3 Interaction (We will do a	Begin story text and boards, collect
Thu	30	midnight	preliminary Lab 4 review in class)	reference.
Fri	31			
Sat	1			
			Post story text and scanned story boards	
Sun	2	midnight	on Wise	
Mon	3			
				Revise story and boards. Build
Tue	4	class	Review Lab 4. Review story and boards.	environment and setup camera(s) in
Wed	5		·	
			Review reference, environment, and	Sketch key poses. Begin
Thu	6	class	revised story and boards. Meet with music	
Fri	7		,	,
Sat	8			
			Post scanned key poses sketches and a few	
Sun	9	midnight	sample blocking poses (in Maya) on WISE.	Continue blocking and animation.
Mon	10		Special (many)	
			Review key poses sketches, cameras, and	
Tue	11	class	initial blocking.	Continue blocking and animation.
Wed	12	0.033		Continue Stocking and animation
Thu	13			
Fri	14			
Sat	15			
Sun		midnight	Post animation progress on WISE.	Continue animation.
Mon	17	mambine	rest animation progress on wise.	continue animation.
Tue		class	Review animation progress.	Revise animation based on feedback.
Wed	19	Cluss	neview drimination progress.	nevise difficultion sused on recussion.
Thu	20			
Fri	21			
Sat	22			
Sat			Post animation with final timing on WISE.	
Sun	23	midnight	Render version for musicians.	
Mon	24	mambine	Nettaci version for masicians.	
Tue		class	Review animations.	Begin Lighting
Wed	26	51033	neries anniadons.	
Thu	27			
Fri	28			
Sat	29			
Sun	30			
Mon	1			
Tue	2		Review preliminary lighting.	Rendering.
			Post final animations and turn over to	
Wed	3	midnight	musicians.	
			Review final animations. This is the last	
Thu		class	class.	
Fri	5			

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