

Some points, called *vertices*, and some line segments or curves connecting them, called *edges*. Moving the vertices and edges around counts as the same graph.



The bridges of Königsburg problem, Leonhard Euler 1736.

## Circuits and cylces

An *Eulerian circuit* traverses each edge of a graph exactly once, coming back to the starting point.



A *Hamiltonian cycle* traverses each vertex of a graph exactly once, coming back to the starting point. (William Rowan Hamilton 1857)



**Challenge:** Find all the different graphs with 4 vertices.

Things to keep in mind:

- It matters whether we're thinking of labeled or unlabeled graphs.
  We'll count unlabeled graphs here.
- Rotating or swapping vertices doesn't change the graph.
- Some vertices might have no edges.

# Types of graphs

- *Trees* are connected graphs with no cycles.
- *Complete* graphs are graphs with all possible edges.
- **Planar** graphs can be drawn without edges crossing.

The *chromatic number* of a graph is the smallest number of colors you need to color the vertices of the graph so that every two vertices with an edge between them are colored differently.

#### **Questions:**

- 1. How many edges can each type of graph have, in terms of its number of vertices?
- 2. What chromatic number does each type of graph have, in terms of its number of vertices?

## **Corner Rectangle Visibility Graphs** Juni DeYoung, Jayden Li, Lani Southern, WU thesis spring 2023

Start with some rectangles. Each has an eye at one of its corners. Make a graph with a vertex for each rectangle and an edge if either rectangle sees the other.

Which graphs can you make?



## Polyomino Visibility Graphs Taden Bowden, Ezekiel Druker, Chris O, Brooks Danielson, Dayton Roberts, Benjamin Weber, WU thesis spring 2024

## Start with some polyominos.

- Each looks left, right, up, and down from any of its sides.
- Make a graph with a vertex for each polyomino and an edge if two polyominos see each other.

Which graphs can you make?



